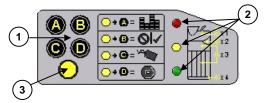


QUICK REFERENCE CARD

Understanding the User Interface Keypad



1. General Keypad Button Operation

General Operation of Keypad Buttons					
A	Dispense coin from tube A	B	Dispense coin from tube B		
©	Dispense coin from tube C	□	Dispense coin from tube D		
	Mode Button – Access Service Mode				

2. LED Light Codes

The 3 LEDs fitted on the changegiver provide up to the minute status information. Please refer to the table below for more details.

O n	Changegiver OK
Cycles X 5	Normal power up sequence. Changegiver OK
Blinks Off	Coin accepted / rejected (Refer to Green LED Codes)
Flashing	Changegiver in Menu mode (Refer to Green LED Codes)
On	Changegiver inhibited by VMC
Flashing	Changegiver requires attention (Refer to Amber LED Codes)
O Off	No Power to Changegiver. Check power looms are connected & ensure power is switched ON.
Alternating	Changegiver Faulty (Remove from vending machine)

Green LED Codes

Mode Button	The Mode Button has limited functions on a EC6000 if the Mode Button is pressed you will see:	
○ → ◊	Slow Flash	Changegiver is in Service Mode.
○ → ◊	Fast Flash	Mode + A, B, C or D buttons have been pressed.

Part Number 79394xxxx

EC6000

2007- Rev G1

Green LED Codes

Coin Accepted / Rejected	Coin Discrimination LED Codes	
	1 x Blink	Inserted coin was accepted
	2 x Blinks	Inserted coin was rejected – unknown (not recognised by discriminator)
	3 x Blinks	Coin rejected (Inhibited by machine or changegiver program settings)

Amber LED Codes

The amber LED allows you to pinpoint a fault that may have occurred on one of the modules of the changegiver. These types of fault can be rectified at the machine and can be for example caused by; a coin jam, dirt built up or the cassette has been removed etc.

Amber Flashes	Changegiver Maintenance LED Codes
1 x -	Discriminator error
2 x -	Accept gate error
3х 🍎	Separator module top level sensor Tube cassette error
4 x 🙀	Dispenser module error

3. Service Mode Options

Press Button Sequence	Description / (Action)
A	Float coin tubes / (Insert coins then press button)
A	Clear credit accumulated – (Not MDB)
B	Inhibit a coin / (Insert a coin, press reject lever and then press)
B	Enable a coin / (Insert a coin then press button)
0	Teach vend price / (Insert coins to the value of the price and then press the price line button on the machine to set it) (When finished press the button) Note: After teaching a price the changer is automatically set into price holding mode. [This feature is only available on Executive products]
© D	Set to 'Prices Held in VMC' 'D' button must be pressed within 6 seconds of the 'C' button. Warning: This will clear all previously set prices. [This feature is only available on Executive products]
0	Token Teach (channel 32) / (Insert 32 tokens through the discriminator. After the 32 nd token is inserted the EC6000 assignes it as a 'VEND' token. Press the button at any time to Cancel token teach